PLAY! LEAN GAMES

We have a shared mission: to make Lean thinking practical, human, and yes, even a little fun.

In this book you will find **11 step- by- step game manuals**. Each game connects directly to a **key Lean concept**. It is designed to be practical, flexible, and ready for real use.

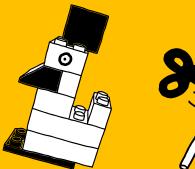
This book wasn't born in a meeting room, but shaped at the Gemba, through experiments, laughs, frustrations, and small wins that added up.

This book has a simple but powerful message:

- ✓ Lean is not complicated
- ✓ Learning Lean doesn't have to be boring
- ✓ And real improvement is built one experiment, one game, and one conversation at a time.

You can use this book in different ways:

- > Play one game as an energizer in a workshop
- > Use a series of games to build full Lean training
- > Select games based on the challenges you are facing





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ENGLISH EDITION, VOL. 1

Every big change starts with small discoveries. Let's start exploring.